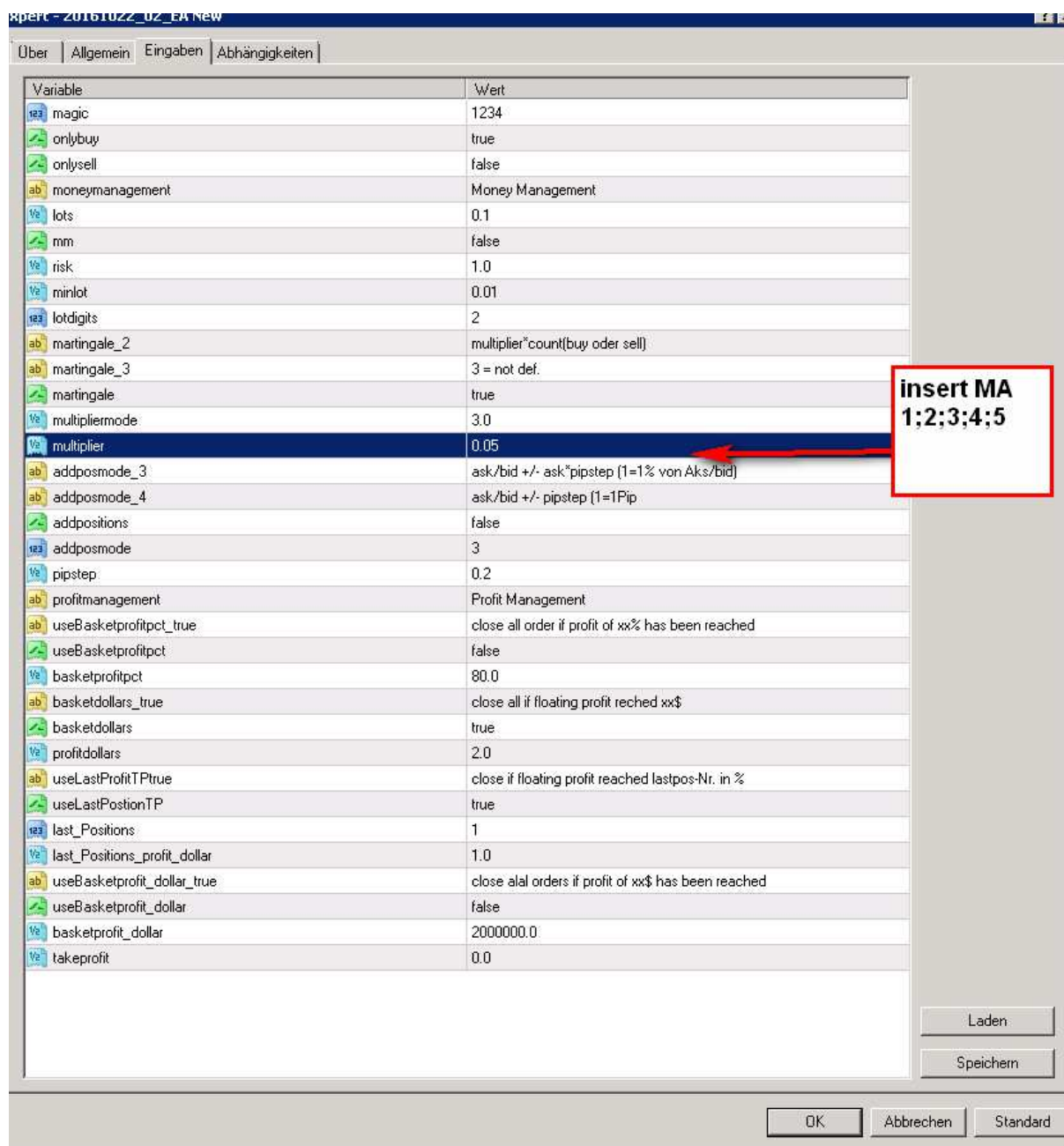


Whole code needs to be done in english!!

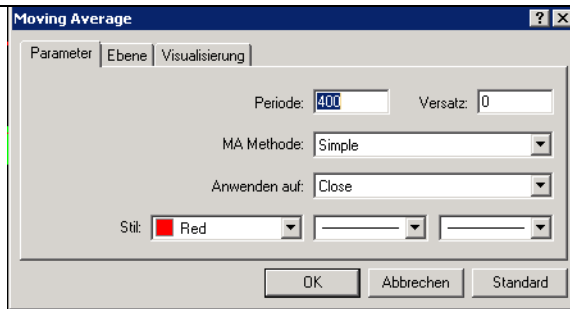
Building new MultiplierMode with using Moving Average,,MA“:



„insert MA 1; 2; 3; 4; 5:

New Multiplier Mode: 6
extern String = Moving Average
MA-1-Periode: 50
MA-2-Periode: 100
MA-3-Periode: 200
MA-4-Periode: 400
MA-5-Periode: 800

Moving Average „MA“:



MA Methode = Simple

Application on = Close

- Calculation the Period every time for the 1hour-timeframe-chart. Even if i would change the timeframe to 4h / 1d or what ever → the calculation needs to be done on the 1hour timeframe.
- Whole code of the Moving Average written inside the EA
- Display / Draw MA on chart / as well for backtest
-

Insert in EA / New Multipliermode „6“:

```
jp_12345 821      }
822
823
824 // New Multipliermode with using Moving Average
825
826     if(multipliermode==6)
827     {
828         slots=lots*MathPow(multiplier, count(OP_BUY));
829         slots=lots*MathPow(multiplier, count(OP_BUY));
830         slots=lots*MathPow(multiplier, count(OP_BUY));
831         slots=lots*MathPow(multiplier, count(OP_BUY));
832         slots=lots*MathPow(multiplier, count(OP_BUY));
833         slots=lots*MathPow(multiplier, count(OP_BUY));
834
835         blots=lots*MathPow(multiplier, count(OP_SELL));
836         blots=lots*MathPow(multiplier, count(OP_SELL));
837         blots=lots*MathPow(multiplier, count(OP_SELL));
838         blots=lots*MathPow(multiplier, count(OP_SELL));
839         blots=lots*MathPow(multiplier, count(OP_SELL));
840         blots=lots*MathPow(multiplier, count(OP_SELL));
841     }
842
843
844 // END new Multipliermode with Moving Average
845
846
847     if(multipliermode==4)
848     {
849         blots=lots+(count(OP_SELL)+count(OP_BUY))*multiplier*lots; // war vorher blots=lots*2+(count(OP_SELL)+count(OP_BUY))*lots;
850         slots=lots;
851     }
852
853     if(multipliermode==5)
854     {
855         if(openselllots>openbuylots && count(OP_SELL)>=1 && count(OP_BUY)>=0)
856         {
857             blots=lots+((openselllots-openbuylots)*multiplier);
```

Function of the Multipliermode „6“:

			lots	0.01	
			multiplier	2.00	
blots =	Buy-0	1 MA		0.01	=lots*multiplier^0
blots =	Buy-1	1 MA 1		0.02	=lots*multiplier^1
blots =	Buy-2	2 MA 2		0.04	=lots*multiplier^2
blots =	Buy-3	3 MA 3		0.08	=lots*multiplier^3
blots =	Buy-4	4 MA 4		0.16	=lots*multiplier^4
blots =	Buy-5	5 MA 5		0.32	=lots*multiplier^5
slots =	Sell-1	0 MA		0.01	=lots*multiplier^0
slots =	Sell-1	1 MA 5		0.02	=lots*multiplier^1
slots =	Sell-2	2 MA 4		0.04	=lots*multiplier^2
slots =	Sell-3	3 MA 3		0.08	=lots*multiplier^3
slots =	Sell-4	4 MA 2		0.16	=lots*multiplier^4
slots =	Sell-5	5 MA 1		0.32	=lots*multiplier^5

Lots:

```

823 // New Multipliermode with using Moving Average
824
825 if (multipliermode==6)
826 {
827     slots=lots*BackPow(multiplier, count(OP_BUY));
828     slots=lots*BackPow(multiplier, count(OP_BUY));
829     slots=lots*BackPow(multiplier, count(OP_BUY));
830     slots=lots*BackPow(multiplier, count(OP_BUY));
831     slots=lots*BackPow(multiplier, count(OP_BUY));
832     slots=lots*BackPow(multiplier, count(OP_BUY));
833     slots=lots*BackPow(multiplier, count(OP_BUY));
834
835     blots=lots*BackPow(multiplier, count(OP_SELL));
836     blots=lots*BackPow(multiplier, count(OP_SELL));
837     blots=lots*BackPow(multiplier, count(OP_SELL));
838     blots=lots*BackPow(multiplier, count(OP_SELL));
839     blots=lots*BackPow(multiplier, count(OP_SELL));
840     blots=lots*BackPow(multiplier, count(OP_SELL));
841     blots=lots*BackPow(multiplier, count(OP_SELL));
842 }
843
844 // END new Multipliermode with using Moving Average
845
846 if (multipliermode==4)
847 {
848     blots=lots*(count(OP_SELL)+count(OP_BUY))*multiplier^lots; // was vorher blots=lots*2+(cou
849     slots=lots;
850 }
851
852 if (multipliermode==5)
853 {
854     if (openpos==openbuylots && count(OP_SELL)>1 && count(OP_BUY)>0)
855     {
856         blots=lots*(openpos+openbuylots)*multiplier;
857     }
858 }

```

Multiplier:

Variable	Wert
magic	1234
onlybuy	true
onlysell	false
moneymanagement	Money Management
lots	0.1
rem	false
risk	1.0
minlot	0.01
lotdigits	2
martingale_2	multiplier*count(buy oder sell)
martingale_3	3 = not def.
martingale	true
av_bidsmode	3.0
multiplier	0.05
addmode_bch_3	add=lot*step (1=1% von ALO/DB)
addmode_4	add=lot * step (1=1Pip)
addpositions	false
addmode	3
pipstep	0.2
profitmanagement	Profit Management
useBasketProfitTrue	close all order if profit of all has been reached
addpositions	false
basketprofit	90.0
basketdollar_true	close all if floating profit reached x%
basketdollar	true
profitdollar	2.0
useLastProfitPhase	close if floating profit reached lastpos-Nr. in %
useLastProfitP	true
last_positons	1
last_positons_profit_dollar	1.0
useBasketProfit_dollar_true	close all order if profit of all has been reached
useBasketProfit_dollar	false
basketprofit_dollar	2000000.0
takeprofit	0.0

insert MA
1:2:3:4:5

Examples:



